## 2015

WURLD SERIES


## EVENT 2

TEXAS HOLD'EM (NO- LIMIT) \$5,000 BUY-IN (4 DAY EVENT)
WEDNESDAY, MAY 27, 2015, 4 PM

## (LATE REGISTRATION FOR 8 LEVELS)

SCHEDULE OF PLAY

| LEVEL | ANTE | BLINDS |
| :---: | :---: | :---: |
| 1 | - | 50-100 |
| 2 | - | 75-150 |
| 3 | - | 100-200 |
| 4 | 25 | 100-200 |
| 5 | 25 | 150-300 |
| 6 | 50 | 200-400 |
| 7 | 75 | 250-500 |
| 8 | 100 | 300-600 |
|  | Remove 25 Chips |  |
| 9 | 100 | 400-800 |
| 10 | 100 | 500-1,000 |
| 11 | 200 | 600-1,200 |
| 12 | 200 | 800-1,600 |
| 13 | 300 | 1,000-2,000 |
| 14 | 400 | 1,200-2,400 |
|  | Remove 100 Chips |  |
| 15 | 500 | 1,500-3,000 |
| 16 | 500 | 2,000-4,000 |
| 17 | 500 | 2,500-5,000 |
| 18 | 1,000 | 3,000-6,000 |
|  | Remove 500 Chips |  |
| 19 | 1,000 | 4,000-8,000 |
| 20 | 1,000 | 5,000-10,000 |
| 21 | 2,000 | 6,000-12,000 |
| 22 | 2,000 | 8,000-16,000 |
| 23 | 3,000 | 10,000-20,000 |
| 24 | 4,000 | 12,000-24,000 |
|  | Remove 1,000 Chips |  |
| 25 | 5,000 | 15,000-30,000 |
| 26 | 5,000 | 20,000-40,000 |
| 27 | 5,000 | 25,000-50,000 |
| 28 | 10,000 | 30,000-60,000 |
| 29 | 10,000 | 40,000-80,000 |
| 30 | 10,000 | 50,000-100,000 |
| 31 | 15,000 | 60,000-120,000 |

## General Rules

*Additional Levels will be added if needed*

- Players begin with $\mathbf{2 5 , 0 0 0}$ in Tournament Chips.
- All levels last $\mathbf{6 0}$ minutes.
- Breaks on day one will be 15 minutes.
- Breaks on days 2 and 3, excluding dinner, will last 20 minutes.
- There will be a $\mathbf{6 0}$ minute break on days 2, 3, and 4 after 6 levels.
- Day 1: play will continue until the completion of level 10.
- Day 2: play will resume at 2:00 PM, and play 10 levels.
- Day 3: play will resume at 2:00 PM, and play 10 levels.
- Day 4: play will resume at 2:00 PM, and continue until a winner has been determined.
- $\mathbf{4 . 2 \%}$ of the total entry pool will be withheld for entry fees.
- $1.8 \%$ of the total entry pool will be withheld for tournament staff.

